

Cell Game's Rules

1. Maximum 200 players and minimum 4 players.
2. Players can only absorb cells near them.
3. If players get the correct answer, they get a cell; if not, nothing will happen.
4. Each cell contains a question.
5. To absorb a normal cell, you will need to answer a random easy level question; absorbing other player's cell will require you to answer a medium level question; absorbing a cell core will require you to answer a hard level question.
6. If a cell is unlinked to the cell core, this cell should return back to normal cell.
7. Once cell core is destroyed, you are dead, and will re-spawn into one cell core.
8. Its first come first serve: if several players are fighting for the same cell, then whoever answers the question correctly first gets the cell, and the others will lose 1 action point.
9. Player only can upgrade their own cell.
10. All cells only can upgrade for once.
11. Player need to answer a medium question to upgrade a cell
12. Player need to answer two questions to capture an upgraded cell. First question to downgrade the cell, second one will capture it
13. Upgraded cell still count as one cell